



# KLIC-MITT v2

## KNX - IT Terminal Gateway for Mitsubishi Electric A/C Units

**ZCLMITTV2**

Application program version: [1.0]

User manual edition: [1.0]\_a

[www.zennio.com](http://www.zennio.com)

# CONTENTS

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Contents .....	2
1 Introduction .....	3
1.1 KLIC-MITT v2 .....	3
1.2 Installation .....	4
1.3 Start-Up and Power Loss .....	5
2 Configuration .....	6
2.1 General .....	6
2.2 AC Gateway.....	8
2.2.1 Configuration .....	8
2.2.2 Fan .....	14
2.2.3 Flaps.....	17
2.2.4 Initial Configuration.....	21
2.2.5 Scenes .....	23
2.2.6 Error Handling .....	25
2.3 Inputs.....	27
2.3.1 Binary Input.....	27
2.3.2 Temperature Probe .....	27
2.3.3 Motion Detector.....	27
2.4 Logic Functions.....	29
ANNEX I. Communication Objects .....	30

# 1 INTRODUCTION

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## 1.1 KLIC-MITT V2

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**KLIC-MITT v2** from Zennio is a new gateway that provides full-duplex communication between the KNX home automation system and **Mitsubishi Electric air-conditioning** systems through the IT Terminal interface provided by the latter. KLIC-MITT v2 adds component improvements and electrical safety over the previous KLIC-MITT.

Because of this **bidirectional** communication, the air conditioning system can be controlled from the home automation system in the same manner as it is through its own controls. Moreover, the actual status of the unit can be monitored and periodically sent to the KNX bus to inform other devices.

The most outstanding features of KLIC-MITT v2 are:

- Bidirectional control of Mitsubishi Electric HVAC units through their **IT Terminal connector** (CN105/CN92).
- Control of the main functions of the A/C unit: On/Off, temperature, mode of operation, fan speed, position of the flaps, etc.
- **Error management** to handle specific error codes from the A/C unit itself as well as any communication issues that may arise.
- Up to **five scenes**.
- **Two analogue-digital inputs**, for the connection of temperature probes, motion detectors or binary pushbuttons or switches.
- 10 customisable, multi-operation **logic functions**.
- **Heartbeat** or periodic “still-alive” notification.

## 1.2 INSTALLATION

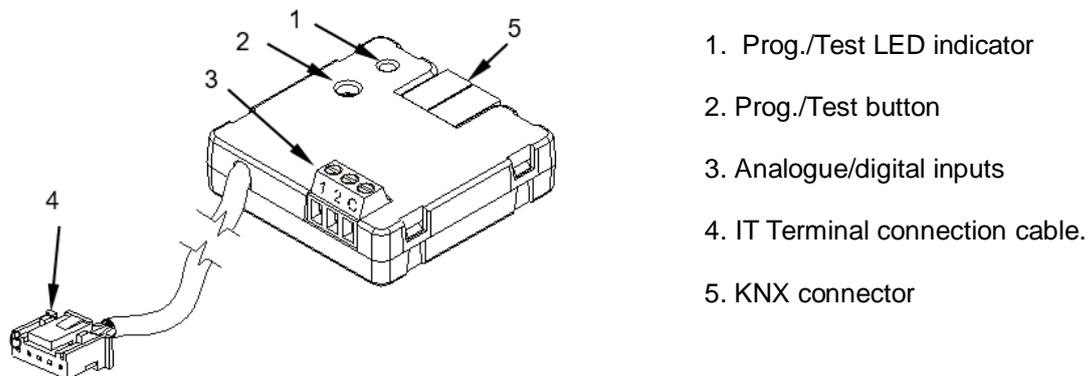


Figure 1. Element scheme

KLIC-MITT v2 connects to the KNX bus via the corresponding built-in terminal (5). Once the device is provided with power from the KNX bus, both the physical address and the KLIC-MITT v2 application program can be downloaded.

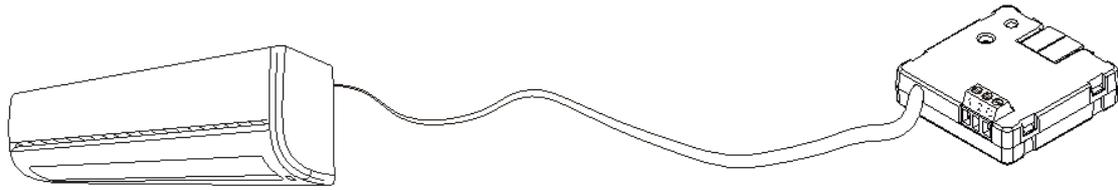
This device does not need any external power as it is entirely powered through the KNX bus.

The remaining elements are described next.

- **Prog./Test button (2):** a short press on this button will set the device into the programming mode, making the associated LED (1) light in red.

**Note:** if this button is held while plugging the device into the KNX bus, the device will enter into safe mode. The LED will blink in red every 0.5 seconds

- **Analogue-Digital Inputs (3):** input ports for the stripped cables of external elements such as switches, motion detectors, temperature probes, etc..
- **Communication cable (4):** cable with a CN105/CN92 connector that will connect KLIC-MITT v2 to the A/C unit. The other end of the cable, therefore, is intended to be connected to the IT Terminal connector in the PCB board of the internal unit.



**Figure 2.** Connecting KLIC-MITT v2 to the A/C unit

**Important:** *if intending to control the A/C unit both through its incorporated wired remote control and through KLIC-MITT v2, it must be taken into account that orders sent from the wired control will have a higher priority than those sent through KLIC-MITT v2. In addition, certain parameterisations made in the device can be ignored.*

For detailed information about the technical features of KLIC-MITT v2, as well as on security and installation procedures, please refer to the device **Datasheet**, bundled in the device packaging and also available at <http://www.zennio.com>.

### 1.3 START-UP AND POWER LOSS

Depending on the configuration, some specific actions will be performed during the device start-up. The integrator may set up an initial status to be sent to the A/C unit after the bus power recovery, and whether certain objects should be sent to the bus after the power recovery, as described in later sections.

On the other hand, when a bus power failure takes place, the device will interrupt any pending actions, and will save its state so it can be recovered once the power supply is restored.

## 2 CONFIGURATION

### 2.1 GENERAL

After importing the corresponding database in ETS and adding the device into the topology of the desired project, the configuration process begins by entering the Parameters tab of the device.

#### ETS PARAMETERISATION

The “General” screen is shown in the first place, containing the following parameters:

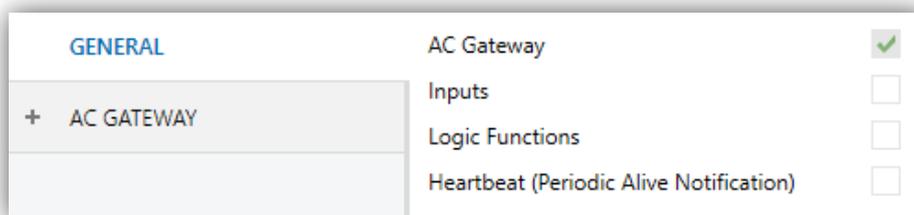
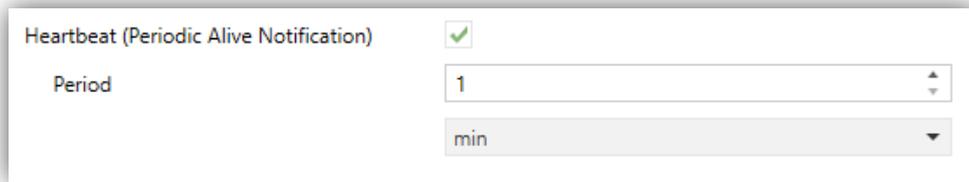


Figure 3. General

- **AC Gateway** [*enabled*]<sup>1</sup>: entails all functions specific to KLIC-MITT v2, relating to communication with the A/C unit and management of the climate control system. For more information, see section 2.2.
- **Inputs** [*disabled/enabled*]: enables or disables the “Inputs” tab in the tree on the left. For more information, see section 2.3.
- **Logic Functions** [*disabled/enabled*]: enables or disables the “Logic Functions” tab in the tree on the left. For more information, see section 2.4.
- **Heartbeat (Periodic Alive Notification)** [*disabled/enabled*]: this parameter lets the integrator incorporate a one-bit object to the project (“**[Heartbeat] Object to Send ‘1’**”) that will be sent periodically with value “1” to notify that the device is still working (*still alive*).

<sup>1</sup> The default values of each parameter will be highlighted in blue in this document, as follows: [*default/rest of options*].



Heartbeat (Periodic Alive Notification)

Period

Figure 4. Heartbeat

**Note:** the first sending after download or bus failure takes place with a delay of up to 255 seconds, to prevent bus overload. The following sendings match the period set.

Regardless of the above parameters, the following objects are available by default:

- “[AC] On/Off” and “[AC] On/Off (Status)”: allow switching on (value “1”) and off (value “0”) the A/C unit or reading the current status, respectively.
- “[AC] Temperature Setpoint” and “[AC] Temperature Setpoint (Status)”: allow setting the desired temperature setpoint or reading the current value, respectively. See section 2.2.1 for further information.
- “[AC] Mode” and “[AC] Mode (Status)”: allow setting the desired operation mode (either Automatic, Heating, Cooling, Fan or Dry) or reading the current mode, respectively. See section 2.2.1 for further information.
- Several **error objects**. See section 2.2.6.

## 2.2 AC GATEWAY

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### 2.2.1 CONFIGURATION

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KLIC-MITT v2 allows controlling and monitoring an air-conditioning unit in the same way it would be through the wired remote control it is provided with.

Through the KNX bus, KLIC-MITT v2 can be sent orders to control the following basic functions of the air conditioning unit:

- **ON/OFF** switch of the air-conditioning unit.
- **Operation mode**: automatic, heating, cooling, fan and dry.
- **Temperature setpoint**, which can be modified within a specific range of values, depending on the capabilities of the specific A/C unit being controlled.
- **Fan speed**: either 2, 3 or 4, depending on the model of the A/C unit.
- **Position of the flaps (or vanes)**: either 4 or 5, depending on the A/C unit.

Moreover, KLIC-MITT v2 allows configuring several advanced functions:

- **Initial configuration**, which allows establishing the desired initial parameters for the state of the A/C unit after programming or restarting the device.
- **Setpoint limits**, to restrict the range for the temperature setpoint.
- **Automatic off**, which allows an automatic and temporary switch-off of the unit (after a pre-established delay, if desired) when the communication object associated to this function is triggered due to a certain event.
- **Scenes**, which allows defining specific climate control presets, to be sent to the machine on the reception of scene orders from the KNX bus.

These functionalities imply changes in the state of the A/C unit, which therefore notifies KLIC-MITT v2 periodically about the current state. When KLIC-MITT v2 is notified about a change, it updates the **status objects** and sends them to the KNX bus. In addition, KLIC-MITT v2 provides an **error management** function (see section 2.2.6), which allows sending messages to the KNX bus in case the A/C unit reports any errors.

## ETS PARAMETRIZATION

The “Configuration” tab under AC Gateway provides the following parameters:

GENERAL	OPERATION MODES
AC GATEWAY	Simplified Mode (Only Cooling/Heating) <input type="checkbox"/>
CONFIGURATION	VENTILATION
	Fan <input type="checkbox"/>
	Flaps <input type="checkbox"/>
	TEMPERATURE MEASURED BY THE AC UNIT
	Monitoring <input type="checkbox"/>
	TEMPERATURE SETPOINT
	Setpoint Limits <input type="checkbox"/>
	AUTOMATIC OFF
	Automatic Off <input type="checkbox"/>
	INITIAL CONFIGURATION
	Initial Configuration <input checked="" type="radio"/> Default <input type="radio"/> Custom
	SCENES
	Scenes <input type="checkbox"/>

Figure 5: AC Gateway Configuration

### OPERATION MODES

KLIC-MITT v2 allows controlling the A/C unit operating mode through the following objects, available by default:

- “[AC] Mode”: 1-Byte object which allows selecting the A/C unit operation mode. There will be only taken in account values that are appropriated with some of available modes in Mitsubishi Electric units, which are represented in Table 2.
- “[AC] Mode (Status)”: 1-Byte object which allows knowing the A/C unit operating mode status.

Object Value	A/C unit mode
0	Auto
1	Heating
3	Cooling
9	Fan only
14	Dry

Table 1. A/C unit operating modes.

Additionally, a simplified mode can be configured to select Cooling and Heating mode.

- **Simplified Mode** [[disabled/enabled](#)]: in addition to the “[AC] Mode” and “[AC] Mode (Status)” one-byte objects, available by default, it is possible to commute and to verify the current operation mode through the following one-bit objects, which get enabled after activating this parameter:
  - “[AC] Simplified Mode”, which allows switching to the Cooling mode by sending it a “0” and to the Heating mode by sending it a “1”.
  - “[AC] Simplified Mode (Status)”, which will send a value of “0” when the mode switches to Cooling or to Dry, or a value of “1” when it switches to Heating. The Fan mode is not reflected in the value of this object.

## VENTILATION

- **Fan** [[disabled/enabled](#)]: enables the Fan function. See section 2.2.2.
- **Flaps** [[disabled/enabled](#)]: enables the fan Flaps function. See section 2.2.3.

## TEMPERATURE MEASURED BY THE A/C UNIT

- **Monitoring** [[disabled/enabled](#)]: enables the “[AC] AC Unit Measured Temperature” two-byte object, which provides the value of its internal temperature sensor, which is used by the AC machine to execute the control loop. Once enabled, a secondary parameter will show:
  - **Sending Type** [[Variation / Periodic / Periodic + Variation](#)]: sets whether the above object should be sent only in case of a change in the value, periodically in both cases, respectively. The latter two options bring entail one more parameter:

- **Period** [1...3600][s] [1...15...1440][min] [1...24][h]: sets the cycle time for the periodic sending.

Figure 6 AC Gateway. Configuration. Temperature measured by the AC unit.

## TEMPERATURE SETPOINT

The following objects to control and supervise setpoint temperature will be available by default:

- “[AC] Temperature Setpoint”: 2-Byte object that allow selecting decimal temperature values that belong to the range [16°-31°].
- “[AC] Temperature Setpoint (Status)”: 2-Byte object that provides the Temperature setpoint status.

**Note:** A X.Y value will be rounded to X.0 if [Y < 5] or to X.5 if [Y ≥ 5].

Status object will be updated to the last setpoint temperature value received by the A/C unit after a complete communication cycle and will be sent to KNX bus every time that its value changes.

Setpoint limits can be configured by parameter:

- **Setpoint Limits** [[disabled/enabled](#)]: allows restricting the range of the temperature setpoint (from below in the Cooling, Dry and Auto modes and from above in the Heating and Auto modes), provided that the limits are still within the predefined limits of the A/C unit. When KLIC-MITT v2 receives an order to send the A/C unit a setpoint which is greater or lower than the configured limits, it will actually send the limit value.
  - **Minimum (Cooling / Dry / Auto Mode)** [[16...31](#)][°C]: sets the upper limit.

- **Maximum (Heating / Auto Mode) [16...31][°C]**: sets the lower limit.

TEMPERATURE SETPOINT	
Setpoint Limits	<input checked="" type="checkbox"/>
Minimum (Cooling/Dry/Auto Mode)	16 °C
Maximum (Heating/Auto Mode)	31 °C

Figure 7 AC Gateway. Configuration. Temperature setpoint.

**Note:** if the maximum limit is lower than or equal to the minimum limit, the limits will not be taken into account under the Auto mode.

## AUTOMATIC OFF

- **Automatic Off [disabled/enabled]**: enables the “[AC] Automatic Off” binary object, which lets performing a temporary switch-off of the A/C unit by sending it a value of “1” and a later switch-on by sending it a value of “0”. This object will be typically linked to a window sensor or a similar event trigger.

During the temporary switch-off state, KLIC-MITT v2 will still monitor any control orders being received (setpoint, fan speed, etc.), so they can be applied once it leaves such state.

- **Automatic Off Delay [1...60...3600][s]**: sets the time, in seconds, KLIC-MITT v2 waits before switching the A/C machine off. Any switch-off order received during the delay will abort the time count.

AUTOMATIC OFF	
Automatic Off	<input checked="" type="checkbox"/>
Automatic Off Delay	60 s

Figure 8 AC Gateway. Configuration. Automatic Off.

**Note:** switch-on orders sent to the A/C unit from a wired remote control have a higher priority than the Auto Off mode.

## INITIAL CONFIGURATION

- **Initial Configuration:** allows setting the desired initial state that KLIC-MITT v2 will send the A/C unit after programming or restarting the device:
  - *Default:* the initial state will be the last one KLIC-MITT v2 is aware of.
  - *Custom:* see section 2.2.4.

## SCENES

- **Scenes** [*disabled/enabled*]: allows setting up different scenes (up to 5), consisting each of them in a set of orders to be sent to the A/C unit upon the reception of scene trigger values through the KNX bus. See section 2.2.5.

## 2.2.2 FAN

The Fan function allows sending the A/C unit orders to switch the ventilation speed along the available levels. To that end, KLIC-MITT v2 provides both a **percentage** control and a **binary** control.

In addition, KLIC-MITT v2 allows activating the **automatic fan speed mode**, in case of being available in the unit.

Referring to the user manual of the A/C unit is advisable prior to setting up these options.

### ETS PARAMETRISATION

After enabling this function, the menu on the left will show a new tab named Fan, containing the following parameters:

Figure 9: Fan

- **Number of Fan Speeds** [2 / 3 / 4]: allows specifying the number of the fan levels distinguished by the A/C unit. This determines the values of the "[AC] Fan: Percentage Control" and "[AC] Fan: Percentage Control (Status)" one-byte objects, which allow setting and reading the fan speed, respectively. The following tables show the percentage values that correspond to each of the available fan speeds:

➤ Two levels:

Control Values	Status Value	Level Sent to the Unit
1-50%	50%	1 (minimum)
51-100%	100%	2 (maximum)

Table 2. Fan speed (two levels)

➤ Three levels:

Control Values	Status Value	Level Sent to the Unit
1-33%	33%	1 (minimum)
34-66%	66%	2
67-100%	100%	3 (maximum)

Table 3. Fan speed (three levels)

➤ Four levels:

Control Values	Status Values	Level Sent to the Unit
1-25%	25%	1 (minimum)
26-50%	50%	2
51-75%	75%	3
76-100%	100%	4 (maximum)

Table 4. Fan speed (four levels)

- **Automatic Mode Available** [*disabled/enabled*]: sets whether the A/C unit incorporates an automatic fan speed mode. If enabled, value "0%" of the "[AC] Fan: Percentage Control" and "[AC] Fan: Percentage Control (Status)" objects will be reserved for triggering or reporting such mode, respectively. Moreover, two more parameters will show:

- **Individual Object for Automatic Mode** [*disabled/enabled*]: enables the "[AC] Fan: Automatic" and "[AC] Fan: Automatic (Status)" one-bit objects, which will let activating/deactivating the automatic mode or reading the current status, respectively.

- **Automatic Mode Object** [*0 = Automatic On; 1 = Automatic Off / 0 = Automatic Off; 1 = Automatic On*]: sets the polarity of the above objects.

- **Step Control (1 Bit)** [*disabled/enabled*]: enables the “[AC] Fan: Step Control” one-bit object for increasing (value “1”) or decreasing (value “0”) the current speed level sequentially.

This sequence can be either “Cyclical” (a further step once reaching the maximum level activates the minimum level again) or “Non Cyclical”.

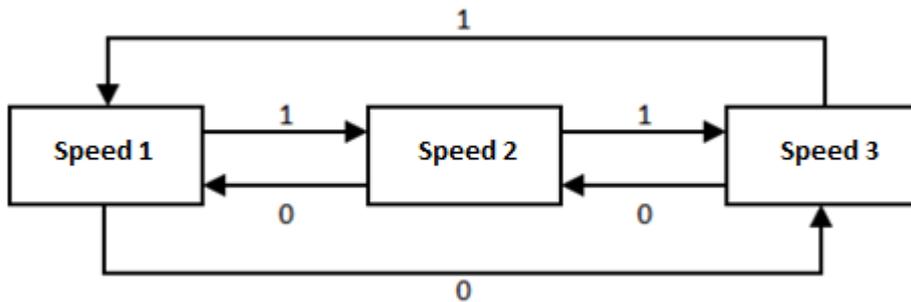


Figure 10: Cyclical fan step control (three fan speeds without automatic mode).

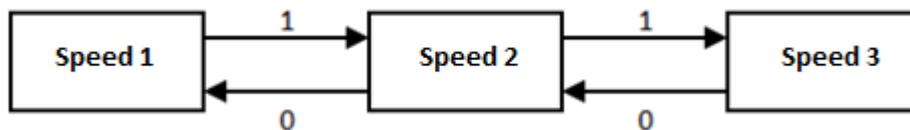


Figure 11: Non-cyclical fan step control (three fan speeds without automatic mode).

In case of having enabled the **automatic mode**, the control sequence will differ:

- **Non-cyclical**: the automatic mode will be placed before the minimum speed (speed 1): **Auto** ↔ **Minimum** ↔ ... ↔ **Maximum**.
- **Cyclical**: the automatic mode will be placed between the maximum speed (speed n) and the minimum speed (speed 1): **Auto** ↔ **Minimum** ↔ ... ↔ **Maximum** ↔ **Auto** ↔ **Minimum** ↔ ...

### 2.2.3 FLAPS

The Flaps function allows sending the A/C unit orders to switch the position of the flaps (or vanes) that direct the air flow outwards. To that end, KLIC-MITT v2 provides both a **percentage** control and a **binary** control.

In addition, KLIC-MITT v2 allows activating the **automatic flap position mode** and the **swing function** (so the flaps oscillate continuously for better distribution of the airflow), in case of being available in the unit.

Referring to the user manual of the A/C unit is advisable prior to setting up these options.

#### ETS PARAMETRISATION

After enabling this function, the menu on the left will show a new tab named Flaps, containing the following parameters:

Figure 12: Flaps

- **Number of Flap Positions** [4 / 5]: this determines the values of the "[AC] Flaps: Percentage Control" and "[AC] Flaps: Percentage Control (Status)" one-byte objects, which allow setting and reading the position of the flaps, respectively. The following tables show the percentage values that correspond to each of the available positions:

➤ Four positions:

Control Values	Status Value	Position Sent to the Unit
1-25%	25%	Position 1
26-50%	50%	Position 2
51-75%	75%	Position 3
76-100%	100%	Position 4

Table 5. Flap position (four positions)

➤ Five positions:

Control Values	Status Value	Position Sent to the Unit
1-20%	20%	Position 1
21-40%	40%	Position 2
41-60%	60%	Position 3
61-80%	80%	Position 4
81-100%	100%	Position 5

Table 6. Flap position (five positions)

- **Swing Available** [[disabled/enabled](#)]: sets whether the A/C unit incorporates a Swing function. If enabled, value "0%" of the "[AC] Flaps: Percentage Control" and "[AC] Flaps: Percentage Control (Status)" objects will be reserved for triggering such function and reporting whether it is currently active, respectively. Moreover, two more parameters will show:
  - **Individual Object for Swing** [[disabled/enabled](#)]: enables the "[AC] Flaps: Swing" and "[AC] Flaps: Swing (Status)" one-bit objects, which will let activating/deactivating the swing function or reading its current status, respectively.
  - **Swing Object On/Off** [[0 = Swing On; 1 = Swing Off / 0 = Swing Off; 1 = Swing On](#)]: sets the polarity of the above objects.
- **Automatic Mode Available** [[disabled/enabled](#)]: sets whether the A/C unit incorporates an automatic flap position control. If enabled, the "[AC] Flaps: Automatic" and "[AC] Flaps: Automatic (Status)" binary objects are incorporated into the project topology to allow activating or deactivating such

mode and consulting whether it is currently active, respectively. An additional parameter is also shown:

- **Automatic Mode Object On/Off** [*0 = Automatic On; 1 = Automatic Off / 0 = Automatic Off; 1 = Automatic On*]: sets the polarity of the above objects.

**Note:** the device will leave the automatic mode if a manual request to set a specific flap position is received from the KNX bus.

- **Step Control (1 Bit)** [*disabled/enabled*]: enables the “[AC] Flap: Step Control” one-bit object to allow navigating along the available flap positions, either in one way (value “1”) or another (value “0”). This sequence can be either “Cyclical” (a further step once reaching the last position activates the first position again) or “Non Cyclical”:

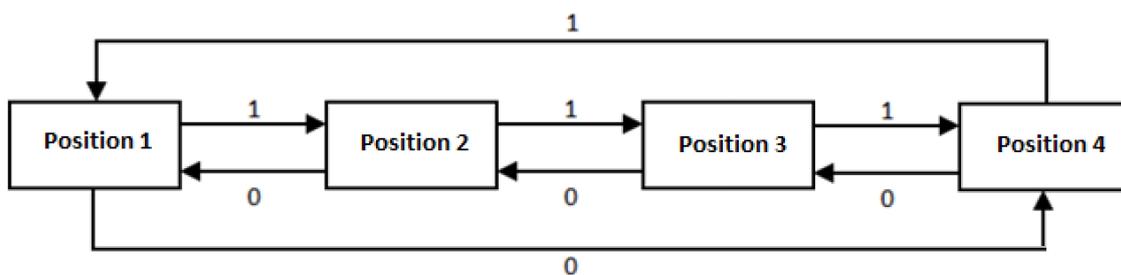


Figure 13: Cyclical flap step control (4 positions and no swing function)



Figure 14: Non-cyclical flap step control (4 positions and no swing function)

In case of having enabled the **swing function**, the control sequence will differ:

- **Non-cyclical:** the swing function will be placed before the initial position: **Swing ↔ Position 1 ↔ ... ↔ Position n.**
- **Cyclical:** the swing function will be placed between the last position (position n) and the first position (position 1): **Swing ↔ Position 1 ↔ ... ↔ Position n ↔ Swing ↔ Position 1 ↔ ...**

**Note:** on certain A/C unit models, some positions may not be available under the Cool mode, as a measure to prevent that a cold air flow is outputted directly to particular

*points of the room where people are supposed to stand. Analogously, other positions may not be permitted by the A/C unit under the Heat mode, to prevent hot air accumulation on the top of the room.*

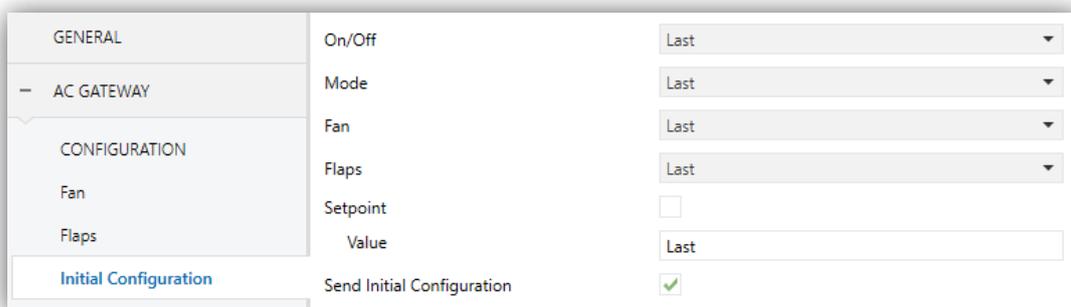
## 2.2.4 INITIAL CONFIGURATION

The custom initial configuration allows setting the desired status that KLIC-MITT v2 will send the A/C unit after downloading or restarting the device. This status is defined in terms of on/off, mode, fan speed, flaps position and temperature setpoint.

In addition, it is possible to activate an initial sending of this status to the KNX bus.

### ETS PARAMETRISATION

After selecting “Custom” for the **Initial Configuration** option under the “Configuration” tab (see section 2.2.1), a new tab named **Initial Configuration** is displayed with the following parameters:



GENERAL	On/Off	Last
AC GATEWAY	Mode	Last
CONFIGURATION	Fan	Last
Fan	Flaps	Last
Flaps	Setpoint	<input type="checkbox"/>
Initial Configuration	Value	Last
	Send Initial Configuration	<input checked="" type="checkbox"/>

Figure 15: Initial configuration

- **On/Off** [Last / On / Off], as “Last” is the state in which the machine was before the power failure.
- **Mode** [Last / Automatic / Heating / Cooling / Fan / Dry].
- **Fan** [Last]: parameter only available if “Fan” is enabled in the configuration tab of AC gateway. Among the options may also be available:
  - Automatic: if the automatic fan speed control is enabled,
  - 1 / 2 / 3 / 4: or any of the available fan speeds.
- **Flaps** [Last]: parameter only available if “Flaps” is enabled in the configuration tab of AC gateway. Among the options may also be available:
  - Swing: if available,

- Auto: if the automatic flap position control is available,
- 1 / 2 / 3 / 4 / 5: or any of the available flap positions.
- **Setpoint** [disabled/enabled]:
  - **Value:**
    - Last: the setpoint temperature value will kept. Only available if **Setpoint** parameter remains disabled.
    - 16...25...31 °C: concrete value of the set temperature.
- **Send initial configuration** [disabled/enabled]: If enabled, the status objects will be sent to the KNX bus after applying the initial settings.

**Note:** *even if this option is not enabled, the status objects may be sent to the KNX bus if the initial configuration differs from the current status of the A/C machine.*

## 2.2.5 SCENES

The Scenes function allows defining a set of statuses (in terms of On/Off, mode, fan speed, etc.) that KLIC-MITT v2 will send to the A/C unit whenever it receives the corresponding scene values from the KNX bus.

### ETS PARAMETRISATION

After enabling this function (see section 2.2.1), a new tab named Scenes will be incorporated to the tab tree. It allows setting up different scenes (up to 5), consisting each of them in a set of orders to be sent to the A/C unit upon the reception, through the KNX bus and by means of the “[AC] Scenes” object, of the corresponding scene value.

Scene	Enabled	Scene Number	On/Off	Mode	Fan	Flaps	Setpoint	Value
Scene 1	<input checked="" type="checkbox"/>	1	No Change	No Change	No Change	No Change	<input type="checkbox"/>	No Change
Scene 2	<input type="checkbox"/>							
Scene 3	<input type="checkbox"/>							
Scene 4	<input type="checkbox"/>							
Scene 5	<input type="checkbox"/>							

Figure 16: Scenes

For every enabled scene, the particular parameters that should be configured are:

- **Scene number** [1...64]: sets the scene number that, upon reception through the “[AC] Scenes” object, will trigger the corresponding orders, as defined next:
  - **On/Off** [No Change / On / Off], if “No Change” is selected, the machine will keep the last state it was in before the scene reception.
  - **Mode** [No Change / Automatic / Heating / Cooling / Fan / Dry].

- **Fan** [[No change](#)]: parameter only available if “Fan” is enabled in the configuration tab of AC gateway. Among the options may also be available:
  - Automatic: if the automatic fan speed control is enabled,
  - 1/2/3/4: or any of the available fan speeds.
  
- **Flaps** [[No change](#)]: parameter only available if “Flaps” is enabled in the configuration tab of AC gateway. Among the options may also be available:
  - Swing: if available,
  - Auto: if the automatic flap position control is available,
  - 1/2/3/4/5: or any of the available flap positions.
  
- **Setpoint** [[disabled/enabled](#)]:
  - **Value:**
    - No Change: the last setpoint temperature value will kept. Only available if **Setpoint** parameter remains disabled.
    - 16...25...31 °C: concrete value of the set temperature.

## 2.2.6 ERROR HANDLING

---

KLIC-MITT v2 is capable of managing two error types that do not entail any previous parameter configuration:

- **Communication (or internal) errors:** errors in the communication process between KLIC-MITT v2 and the A/C unit:
  - **Configuration error:** KLIC-MITT v2 is not able to establish communication with the A/C machine.
  - **No response (time out):** KLIC-MITT v2 received no response after sending a request to the A/C unit.
  - **Wrong acknowledgement:** KLIC-MITT v2 received an unexpected response after sending a request to the A/C unit

In case any of the above errors is detected, the corresponding object will be sent periodically (with a value of “1”) to the KNX bus. Once the error is over, it the object will be sent (once) with a value of “0”. The object associated with each error will be, respectively:

- “[AC] Internal Error: Configuration” (1-Bit).
  - “[AC] Internal Error: Timeout” (1-Bit).
  - “[AC] Internal Error: Wrong Acknowledgement” (1-Bit).
- **Errors in the A/C unit:** errors reported by the A/C unit itself. KLIC-MITT v2 can notify the KNX bus about the reported error code, although referring to the specific documentation of the A/C machine is advisable in order to obtain further information.

In case the A/C unit reports an error, the binary object “[AC] AC Unit Error: Active Error” will be sent with value “1”, while the 14-bytes object “[AC] AC Unit Error: Error Code” will report the corresponding error code. Once the error is over, the binary object will send a value of “0” and error code object will update its value to “0”. Please, refer to Mitsubishi error codes documentation for details about the error codes.

**Notes:**

- *If there is no wired remote control in the installation, and control is only executed by KLIC-MITT V2, in order to deactivate an error, it is necessary, once the cause that has produce the error has been solved, to do an off order of A/C unit.*
- *To deactivate a control error, it is necessary to remove the power of A/C unit, later connect the correct number of controllers and finally recover the power.*

## 2.3 INPUTS

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KLIC-MITT v2 incorporates **two analogue/digital inputs**, each configurable as a:

- **Binary Input**, for the connection of a pushbutton or a switch/sensor.
- **Temperature Probe**, for the connection of a temperature sensor.
- **Motion Detector**, for the connection of a motion detector (models ZN1IO-DETEC-P and ZN1IO-DETEC-X from Zennio).

**Important:** *older models of the Zennio motion detector (e.g., ZN1IO-DETEC and ZN1IO-DETEC-N) will not work properly with KLIC-MITT v2.*

### 2.3.1 BINARY INPUT

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Please refer to the “**Binary Inputs**” user manual, available in the KLIC-MITT v2 product section, at the Zennio website ([www.zennio.com](http://www.zennio.com)).

### 2.3.2 TEMPERATURE PROBE

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Please refer to the “**Temperature Probe**” user manual, available in the KLIC-MITT v2 product section, at the Zennio website ([www.zennio.com](http://www.zennio.com)).

### 2.3.3 MOTION DETECTOR

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It is possible to connect motion detectors (models **ZN1IO-DETEC-P** and **ZN1IO-DETEC-X** from Zennio) to the input ports of KLIC-MITT v2.

Please refer to the “**Motion Detector**” user manual, available in the KLIC-MITT v2 product section, at the Zennio website ([www.zennio.com](http://www.zennio.com)) for detailed information about the functionality and the configuration of the related parameters.

#### **Notes:**

- *The ZN1IO-DETEC-P motion detector is compatible with a variety of Zennio devices. However, depending on the device it is actually being connected to,*

*the functionality may differ slightly. Therefore, please refer specifically to the corresponding product section to obtain the aforementioned document.*

- *Motion detectors with references ZN110-DETEC and ZN110-DETEC-N are **not compatible** with KLIC-MITT v2 (may report inaccurate measurements if connected to this device).*
- *When connected to KLIC-MITT v2, the rear micro-switch of model ZN110-DETEC-P should be set to position “**Type B**”.*

## 2.4 LOGIC FUNCTIONS

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This module makes it possible to perform numeric and binary operations with incoming values received from the KNX bus, and to send the results through other communication objects specifically enabled for this purpose.

KLIC-MITT v2 can implement **up to 10 different and independent functions**, each of them entirely customisable and consisting in **up to 4 consecutive operations each**.

The execution of each function can depend on a configurable **condition**, which will be evaluated every time the function is **triggered** through specific, parameterisable communication objects. The result after executing the operations of the function can also be evaluated according to certain **conditions** and afterwards sent (or not) to the KNX bus, which can be done every time the function is executed, periodically or only when the result differs from the last one.

Please refer to the “**Logic Functions**” user manual (available in the KLIC-MITT v2 product section at the Zennio homepage, [www.zennio.com](http://www.zennio.com)) for detailed information about the functionality and the configuration of the related parameters.

## ANNEX I. COMMUNICATION OBJECTS

- “Functional range” shows the values that, with independence of any other values permitted by the bus according to the object size, may be of any use or have a particular meaning because of the specifications or restrictions from both the KNX standard or the application program itself.

Number	Size	I/O	Flags	Data type (DPT)	Functional Range	Name	Function
1	1 Byte	I/O	<b>CTRWU</b>	DPT_SceneControl	0-63; 128-191	[AC] Scene	0 - 63 (Execute 1 - 64); 128 - 129 (Save 1 - 64)
2	1 Byte	I	<b>C--W-</b>	DPT_HVACContrMode	0 = Auto 1 = Heat 3 = Cool 9 = Fan 14 = Dry	[AC] Mode	0 = Automatic; 1 = Heating; 3 = Cooling; 9 = Fan; 14 = Dry
3	1 Byte	O	<b>CTR--</b>	DPT_HVACContrMode	0 = Auto 1 = Heat 3 = Cool 9 = Fan 14 = Dry	[AC] Mode (Status)	0 = Automatic; 1 = Heating; 3 = Cooling; 9 = Fan; 14 = Dry
4	1 Bit	I	<b>C--W-</b>	DPT_Heat_Cool	0/1	[AC] Simplified Mode	0 = Cooling; 1 = Heating
5	1 Bit	O	<b>CTR--</b>	DPT_Heat_Cool	0/1	[AC] Simplified Mode (Status)	0 = Cooling; 1 = Heating
6	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] On/Off	0 = Off; 1 = On
7	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] On/Off (Status)	0 = Off; 1 = On
8	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[AC] Internal Error: Communication	Unable to Set AC Communication
9	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[AC] Internal Error: Timeout	No Acknowledgement Received from AC
10	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[AC] Internal Error: Wrong Acknowledgement	Acknowledgement Received with Errors
11	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[AC] AC Unit Error: Active Error	AC Unit Error
12	14 Bytes	O	<b>CTR--</b>	DPT_String_ASCII	-	[AC] AC Unit Error: Error Code	See AC Unit Manual
13	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0]% = Automatic; [0.4...50.2]% = S1; [50.6...100]% = S2
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0.4...50.2]% = S1; [50.6...100]% = S2
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0]% = Automatic; [0.4...33.3]% = S1; [33.7...66.7]% = S2; [67.1...100]% = S3
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0.4...33.3]% = S1; [33.7...66.7]% = S2; [67.1...100]% = S3

	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0]% = Automatic; [0.4...25.1]% = S1; [25.5...50.2]% = S2; [50.6...75.3]% = S3; [75.5...100]% = S4
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control	[0.4...25.1]% = S1; [25.5...50.2]% = S2; [50.6...75.3]% = S3; [75.5...100]% = S4
14	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	Automatic = 0%; S1 = 50.2%; S2 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	S1 = 50.2%; S2 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	Automatic = 0%; S1 = 33.3%; S2 = 66.7%; S3 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	S1 = 33.3%; S2 = 66.7%; S3 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	Automatic = 0%; S1 = 25.1%; S2 = 50.2%; S3 = 75.3%; S4 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Fan: Percentage Control (Status)	S1 = 25.1%; S2 = 50.2%; S3 = 75.3%; S4 = 100%
15	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Fan: Automatic	0 = Automatic On; 1 = Automatic Off (Speed 1)
	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Fan: Automatic	0 = Automatic Off (Speed 1); 1 = Automatic On
16	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Fan: Automatic (Status)	0 = Automatic On; 1 = Automatic Off
	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Fan: Automatic (Status)	0 = Automatic Off; 1 = Automatic On
17	1 Bit	I	<b>C--W-</b>	DPT_Step	0/1	[AC] Fan: Step Control	0 = Down; 1 = Up
18	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Flaps: Swing	0 = Swing On; 1 = Swing Off (Pos.1)
	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Flaps: Swing	0 = Swing Off (Pos.1); 1 = Swing On
19	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Flaps: Swing (Status)	0 = Swing On; 1 = Swing Off
	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Flaps: Swing (Status)	0 = Swing Off; 1 = Swing On
20	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Flaps: Automatic	0 = Automatic On; 1 = Automatic Off (Pos. 1)
	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Flaps: Automatic	0 = Automatic Off (Pos. 1); 1 = Automatic On
21	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Flaps: Automatic (Status)	0 = Automatic On; 1 = Automatic Off
	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[AC] Flaps: Automatic (Status)	0 = Automatic Off; 1 = Automatic On
22	1 Bit	I	<b>C--W-</b>	DPT_Step	0/1	[AC] Flaps: Step Control	0 = Down; 1 = Up
23	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control	[0]% = Swing; [0.4...25.1]% = P1; [25.5...50.2]% = P2; [50.6...75.3]% = P3; [75.5...100]% = P4
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control	[0.4...25.1]% = P1; [25.5...50.2]% = P2; [50.6...75.3]% = P3; [75.5...100]% = P4
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control	[0]% = Swing; [0.39...20]% = P1;

							[20.39...40]% = P2; [40.39...60]% = P3; [60.39...80]% = P4; [80.39...100]% = P5
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control	[0.39...20]% = P1; [20.39...40]% = P2; [40.39...60]% = P3; [60.39...80]% = P4; [80.39...100]% = P5
24	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control (Status)	Swing = 0%; P1 = 25.1%; P2 = 50.2%; P3 = 75.3%; P4 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control (Status)	P1 = 25.1%; P2 = 50.2%; P3 = 75.3%; P4 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control (Status)	Swing = 0%; P1 = 20%; P2 = 40%; P3 = 60%; P4 = 80%; P5 = 100%
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[AC] Flaps: Percentage Control (Status)	P1 = 20%; P2 = 40%; P3 = 60%; P4 = 80%; P5 = 100%
25	2 Bytes	O	<b>CTR--</b>	DPT_Value_Temp	-273.00 - 670760.00	[AC] AC Unit Measured Temperature	°C
26	2 Bytes	I	<b>C--W-</b>	DPT_Value_Temp	-273.00 - 670760.00	[AC] Temperature Setpoint	[16 ... 31] °C
27	2 Bytes	O	<b>CTR--</b>	DPT_Value_Temp	-273.00 - 670760.00	[AC] Temperature Setpoint (Status)	[16 ... 31] °C
28	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[AC] Automatic Off	0 = Deactivate; 1 = Activate
29	1 Bit	O	<b>CTR--</b>	DPT_State	0/1	[AC] Automatic Off (Status)	0 = Inactive, 1 = Active
30, 34	2 Bytes	O	<b>CTR--</b>	DPT_Value_Temp	-273.00 - 670760.00	[Ix] Current Temperature	Temperature Sensor Value
31, 35	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] Overcooling	0 = No Alarm; 1 = Alarm
32, 36	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] Overheating	0 = No Alarm; 1 = Alarm
33, 37	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] Probe Error	0 = No Alarm; 1 = Alarm
38, 44	1 Bit	I	<b>C--W-</b>	DPT_Enable	0/1	[Ix] Input Lock	0 = Unlock; 1 = Lock
39, 45	1 Bit		<b>CT---</b>	DPT_Switch	0/1	[Ix] [Short Press] 0	Sending of 0
	1 Bit		<b>CT---</b>	DPT_Switch	0/1	[Ix] [Short Press] 1	Sending of 1
	1 Bit	I	<b>CT-W-</b>	DPT_Switch	0/1	[Ix] [Short Press] 0/1 Switching	Switching 0/1
	1 Bit		<b>CT---</b>	DPT_UpDown	0/1	[Ix] [Short Press] Move Up Shutter	Sending of 0 (Up)
	1 Bit		<b>CT---</b>	DPT_UpDown	0/1	[Ix] [Short Press] Move Down Shutter	Sending of 1 (Down)
	1 Bit		<b>CT---</b>	DPT_UpDown	0/1	[Ix] [Short Press] Move Up/Down Shutter	Switching 0/1 (Up/Down)
	1 Bit		<b>CT---</b>	DPT_Step	0/1	[Ix] [Short Press] Stop/Step Up Shutter	Sending of 0 (Stop/Step Up)
	1 Bit		<b>CT---</b>	DPT_Step	0/1	[Ix] [Short Press] Stop/Step Down Shutter	Sending of 1 (Stop/Step Down)
	1 Bit		<b>CT---</b>	DPT_Step	0/1	[Ix] [Short Press] Stop/Step Shutter (Switched)	Switching of 0/1 (Stop/Step Up/Down)
4 Bit		<b>CT---</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) 0x2 (Dec. by 50%) 0x3 (Dec. by 25%) 0x4 (Dec. by 12%) 0x5 (Dec. by 6%)	[Ix] [Short Press] Brighter	Increase Brightness	

				0x6 (Dec. by 3%) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) 0xA (Inc. by 50%) 0xB (Inc. by 25%) 0xC (Inc. by 12%) 0xD (Inc. by 6%) 0xE (Inc. by 3%) 0xF (Inc. by 1%)		
	4 Bit		<b>CT----</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) ... 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) ... 0xF (Inc. by 1%)	[Ix] [Short Press] Darker  Decrease Brightness
	4 Bit		<b>CT----</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) ... 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) ... 0xF (Inc. by 1%)	[Ix] [Short Press] Brighter/Darker  Switch Bright/Dark
	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Short Press] Light On Sending of 1 (On)
	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Short Press] Light Off Sending of 0 (Off)
	1 Bit	I	<b>CT-W-</b>	DPT_Switch	0/1	[Ix] [Short Press] Light On/Off Switching 0/1
	1 Byte		<b>CT----</b>	DPT_SceneControl	0-63; 128-191	[Ix] [Short Press] Run Scene Sending of 0 - 63
	1 Byte		<b>CT----</b>	DPT_SceneControl	0-63; 128-191	[Ix] [Short Press] Save Scene Sending of 128 - 191
	1 Bit	I/O	<b>CTRW-</b>	DPT_Switch	0/1	[Ix] [Switch/Sensor] Edge Sending of 0 or 1
	1 Byte		<b>CT----</b>	DPT_Value_1_Ucount	0 - 255	[Ix] [Short Press] Constant Value (Integer) 0 - 255
	1 Byte		<b>CT----</b>	DPT_Scaling	0% - 100%	[Ix] [Short Press] Constant Value (Percentage) 0% - 100%
	2 Bytes		<b>CT----</b>	DPT_Value_2_Ucount	0 - 65535	[Ix] [Short Press] Constant Value (Integer) 0 - 65535
	2 Bytes		<b>CT----</b>	9.xxx	-671088.64 - 670760.96	[Ix] [Short Press] Constant Value (Float) Float Value
40, 46	1 Byte	I	<b>CT--W-</b>	DPT_Scaling	0% - 100%	[Ix] [Short Press] Shutter Status (Input) 0% = Top; 100% = Bottom
	1 Byte	I	<b>CT--W-</b>	DPT_Scaling	0% - 100%	[Ix] [Short Press] Dimming Status (Input) 0% - 100%
41, 47	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Long Press] 0 Sending of 0

	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Long Press] 1	Sending of 1
	1 Bit	I	<b>CT-W-</b>	DPT_Switch	0/1	[Ix] [Long Press] 0/1 Switching	Switching 0/1
	1 Bit		<b>CT----</b>	DPT_UpDown	0/1	[Ix] [Long Press] Move Up Shutter	Sending of 0 (Up)
	1 Bit		<b>CT----</b>	DPT_UpDown	0/1	[Ix] [Long Press] Move Down Shutter	Sending of 1 (Down)
	1 Bit		<b>CT----</b>	DPT_UpDown	0/1	[Ix] [Long Press] Move Up/Down Shutter	Switching 0/1 (Up/Down)
	1 Bit		<b>CT----</b>	DPT_Step	0/1	[Ix] [Long Press] Stop/Step Up Shutter	Sending of 0 (Stop/Step Up)
	1 Bit		<b>CT----</b>	DPT_Step	0/1	[Ix] [Long Press] Stop/Step Down Shutter	Sending of 1 (Stop/Step Down)
	1 Bit		<b>CT----</b>	DPT_Step	0/1	[Ix] [Long Press] Stop/Step Shutter (Switched)	Switching of 0/1 (Stop/Step Up/Down)
	4 Bit		<b>CT----</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) ... 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) ... 0xF (Inc. by 1%)	[Ix] [Long Press] Brighter	Long Pr. -> Brighter; Release -> Stop
	4 Bit		<b>CT----</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) ... 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) ... 0xF (Inc. by 1%)	[Ix] [Long Press] Darker	Long Pr. -> Darker; Release -> Stop
	4 Bit		<b>CT----</b>	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) ... 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) ... 0xF (Inc. by 1%)	[Ix] [Long Press] Brighter/Darker	Long Pr. -> Brighter/Darker; Release -> Stop
	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Long Press] Light On	Sending of 1 (On)
	1 Bit		<b>CT----</b>	DPT_Switch	0/1	[Ix] [Long Press] Light Off	Sending of 0 (Off)
	1 Bit	I	<b>CT-W-</b>	DPT_Switch	0/1	[Ix] [Long Press] Light On/Off	Switching 0/1
	1 Byte		<b>CT----</b>	DPT_SceneControl	0-63; 128-191	[Ix] [Long Press] Run Scene	Sending of 0 - 63
	1 Byte		<b>CT----</b>	DPT_SceneControl	0-63; 128-191	[Ix] [Long Press] Save Scene	Sending of 128 - 191
	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] [Switch/Sensor] Alarm: Breakdown or Sabotage	1 = Alarm; 0 = No Alarm
	2 Bytes		<b>CT----</b>	9.xxx	-671088.64 - 670760.96	[Ix] [Long Press] Constant Value (Float)	Float Value
	2 Bytes		<b>CT----</b>	DPT_Value_2_Ucount	0 - 65535	[Ix] [Long Press] Constant Value (Integer)	0 - 65535

	1 Byte		<b>CT---</b>	DPT_Scaling	0% - 100%	[Ix] [Long Press] Constant Value (Percentage)	0% - 100%
	1 Byte		<b>CT---</b>	DPT_Value_1_Ucount	0 - 255	[Ix] [Long Press] Constant Value (Integer)	0 - 255
42, 48	1 Bit		<b>CT---</b>	DPT_Trigger	0/1	[Ix] [Long Press/Release] Stop Shutter	Release -> Stop Shutter
43, 49	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[Ix] [Long Press] Dimming Status (Input)	0% - 100%
	1 Byte	I	<b>C--W-</b>	DPT_Scaling	0% - 100%	[Ix] [Long Press] Shutter Status (Input)	0% = Top; 100% = Bottom
50	1 Byte	I	<b>C--W-</b>	DPT_SceneNumber	0-63	[Motion Detector] Scene Input	Scene Value
51	1 Byte		<b>CT---</b>	DPT_SceneControl	0-63; 128-191	[Motion Detector] Scene Output	Scene Value
52, 81	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[Ix] Luminosity	0-100%
53, 82	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] Open Circuit Error	0 = No Error; 1 = Open Circuit Error
54, 83	1 Bit	O	<b>CTR--</b>	DPT_Alarm	0/1	[Ix] Short Circuit Error	0 = No Error; 1 = Short Circuit Error
55, 84	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[Ix] Presence State (Scaling)	0-100%
56, 85	1 Byte	O	<b>CTR--</b>	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	[Ix] Presence State (HVAC)	Auto, Comfort, Standby, Economy, Building Protection
57, 86	1 Bit	O	<b>CTR--</b>	DPT_Occupancy	0/1	[Ix] Presence State (Binary)	Binary Value
	1 Bit	O	<b>CTR--</b>	DPT_Ack	0/1	[Ix] Presence: Slave Output	1 = Motion Detected
58, 87	1 Bit	I	<b>C--W-</b>	DPT_Window_Door	0/1	[Ix] Presence Trigger	Binary Value to Trigger the Presence Detection
59, 88	1 Bit	I	<b>C--W-</b>	DPT_Ack	0/1	[Ix] Presence: Slave Input	0 = Nothing; 1 = Detection from slave device
60, 89	2 Bytes	I	<b>C--W-</b>	DPT_TimePeriodSec	0-65535	[Ix] Presence: Waiting Time	0-65535 s.
61, 90	2 Bytes	I	<b>C--W-</b>	DPT_TimePeriodSec	1-65535	[Ix] Presence: Listening Time	1-65535 s.
62, 91	1 Bit	I	<b>C--W-</b>	DPT_Enable	0/1	[Ix] Presence: Enable	According to parameters
63, 92	1 Bit	I	<b>C--W-</b>	1.xxx	0/1	[Ix] Presence: Day/Night	According to parameters
64, 93	1 Bit	O	<b>CTR--</b>	DPT_Occupancy	0/1	[Ix] Presence: Occupancy State	0 = Not Occupied; 1 = Occupied
65, 94	1 Bit	I	<b>C--W-</b>	DPT_Ack	0/1	[Ix] External Motion Detection	0 = Nothing; 1 = Motion detected by an external sensor
66, 71, 76, 95, 100, 105	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[Ix] [Cx] Detection State (Scaling)	0-100%
67, 72, 77, 96, 101, 106	1 Byte	O	<b>CTR--</b>	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	[Ix] [Cx] Detection State (HVAC)	Auto, Comfort, Standby, Economy, Building Protection
68, 73, 78, 97, 102, 107	1 Bit	O	<b>CTR--</b>	DPT_Switch	0/1	[Ix] [Cx] Detection State (Binary)	Binary Value
69, 74, 79, 98, 103, 108	1 Bit	I	<b>C--W-</b>	DPT_Enable	0/1	[Ix] [Cx] Enable Channel	According to parameters
70, 75, 80, 99,	1 Bit	I	<b>C--W-</b>	DPT_Switch	0/1	[Ix] [Cx] Force State	0 = No Detection; 1 = Detection

104, 109							
110-141	1 Bit	I	<b>C--W-</b>	DPT_Bool	0/1	[LF] (1-Bit) Data Entry x	Binary Data Entry (0/1)
142-157	1 Byte	I	<b>C--W-</b>	DPT_Value_1_Ucount	0 - 255	[LF] (1-Byte) Data Entry x	1-Byte Data Entry (0-255)
158-173	2 Bytes	I	<b>C--W-</b>	DPT_Value_2_Ucount	0 - 65535	[LF] (2-Byte) Data Entry x	2-Byte Data Entry
				DPT_Value_2_Count	-32768 - 32767		
				DPT_Value_Temp	-273,00 - 670760,00		
174-181	4 Bytes	I	<b>C--W-</b>	DPT_Value_4_Count	-2147483648 - 2147483647	[LF] (4-Byte) Data Entry x	4-Byte Data Entry
182-191	1 Bit	O	<b>CTR--</b>	DPT_Bool	0/1	[LF] Function x - Result	(1-Bit) Boolean
	1 Byte	O	<b>CTR--</b>	DPT_Value_1_Ucount	0 - 255	[LF] Function x - Result	(1-Byte) Unsigned
	2 Bytes	O	<b>CTR--</b>	DPT_Value_2_Ucount	0 - 65535	[LF] Function x - Result	(2-Byte) Unsigned
	4 Bytes	O	<b>CTR--</b>	DPT_Value_4_Count	-2147483648 - 2147483647	[LF] Function x - Result	(4-Byte) Signed
	1 Byte	O	<b>CTR--</b>	DPT_Scaling	0% - 100%	[LF] Function x - Result	(1-Byte) Percentage
	2 Bytes	O	<b>CTR--</b>	DPT_Value_2_Count	-32768 - 32767	[LF] Function x - Result	(2-Byte) Signed
192	1 Bit		<b>CT---</b>	DPT_Trigger	0/1	[Heartbeat] Object to Send '1'	[Heartbeat] Object to Send '1'

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